

## FFXV MULTIPLAYER EXPANSION: COMRADES Ver.1.2.0 Update Info

To coincide with the release of FINAL FANTASY XV Ver.1.23 on March 6, 2018, we are also releasing an update for FFXV MULTIPLAYER EXPANSION: COMRADES, which includes three major new features.

Note: This update will automatically be applied to the PlayStation®4, Xbox One, and PC (Windows®) versions of the game.

### ◆Comrades Quest (**Beginner – Intermediate**)

- Take control of Noctis, Gladiolus, Prompto, and Ignis
- Enjoy a thrilling series of Escort, Defense, and Hunt quests in medley form
- After Gladiolus returns**, visit Mission HQ in Lestallum or Caem and select **"Future"**
- Select your character and get matched up with three others (online players or AI-controlled comrades)
- All four characters' stats and gear cannot be adjusted, and meal-based boosts do not carry over
- Earn exclusive avatar items (face/hairstyle/eyebrow mods) the first time you complete the quest with a given character
- Experience earned cannot be applied to your avatar, but items received will carry over



### ◆Chocobo Breeding (**Intermediate – Advanced**)

- Raise your own wild chocobos, use them to develop new power routes, and pit them against ferocious foes at the Caem Colosseum
- Complete a sequence of events at Cape Caem to start capturing and training chocobos
- Complete a quest marked with a chocobo for a chance to catch one of these birds for yourself
- Host up to 10 chocobos in your stables at one time
- Avatar characters cannot ride chocobos in the field



### ◆ Royal Sigils (Advanced – Master)

• In addition to the seven Royal Sigils available in Ver.1.0.0, you can now obtain **the six remaining Royal Sigils**

- The Mystic's Sigil: Graviton
- The Fierce's Sigil: Rampage
- The Wise's Sigil: Dragoon Drain
- The Conqueror's Sigil: Elemancy
- The Clever's Sigil: Spectral Arms
- The Father's Sigil: Revitalize

- Complete a sequence of events at Galdin Quay to open a power route leading to a new royal tomb
- Collect all the Royal Sigils to unlock an extremely challenging multiplayer quest



In addition to the above features, the latest update includes a variety of other new content:

### ◆ Hidden Harbor

- Complete a sequence of events at Galdin Quay to unlock this new outpost
- Functions as a “mini-Lestallum” replete with a Mission HQ, Power Station, Glaive Barracks, and Remodeling Station
- Also includes the new **Chocobo Stables** and **Caem Colosseum (Chocomostro)**
- Save manually at the notebook to resume play from the Hidden Harbor when you load your game (Note: Loading your game from an autosave file will resume play from Lestallum)



### ◆ Norduscaen Garrison

- Complete a sequence of events at Galdin Quay to unlock this new mini-outpost (akin to Old Lestallum or Meldacio Hunter HQ)
- Includes a special **training session against a refurbished Magitek Armor**



## ◆ And Much More!

- Higher avatar character level cap: Level 50 → **Level 99**
- Higher weapon level cap: Level 99 → **Level 120** (requires special **Meteorite** component)
- Ability to **dismantle** armaments (available after obtaining the **Engine Schematics**)
- New guest chefs at camp: **Libertus, Gentiana, Cor, Aranea, and Iris**
- Ability to **exchange gil for meteorshards** by talking to Navyth at a certain outpost
- New Hunt, Escort, and Defense quests
- New armaments, weapon abilities, and remodeling components
- New avatar items modeled after **familiar faces from *FINAL FANTASY XV***